

Master Of Orion 3 Hacked

	Produced	Need
Food:	9	3
Minerals:	22	17
Industry:	59	
Production Points:	81	
Test Tubes:	25	
Research Points:	30	
DEA Employment:		5/5
DEA Productivity from Population:		114%
Unrest state:		Content

REVENUE:	INCOME SOURCES:
GDP Local: 1394 AU	Food x1 B
Tax Rates: 24%	Minerals x3 B
Tax Income: 408 AU	Industry x1 B
Trade: 0 AU	Production Points x1 B
Grants: 0 AU	Test Tubes x1 B
INCOME: 408 AU	Research Points x1 B
EXPENSES: 315 AU	
STARTING BANK: 395 AU	<input checked="" type="checkbox"/> Planet Econ AI
ENDING BANK: 488 AU	

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About This Game

Experience first-hand the challenges of leading one of 16 different races into unequalled galactic supremacy and face a universe of decisions. Set policies, explore, build, declare war, negotiate - put all these elements into motion to guarantee your place in the annals of space and time.

Are you prepared to become the Master of Orion, and to discover the truth behind the Orion Sector and its inhabitants?
Welcome to the world of Master of Orion 3. Your journey begins here.

- Dominate the galaxy as any one of 16 unique races
- Espionage, disinformation, subterfuge, betrayal, subversion and assassination - do whatever it takes to achieve victory
- Dynamic galaxy generation ensures that no two games are ever the same

**Note: This game is a part of Master of Orion, Collectors Edition package which includes 3 original Master of Orion titles available on Steam for the first time and new Master of Orion game published by WG Labs.
This game will available for stand-alone purchase at a later date in the future.**

Title: Master of Orion 3
Genre: Strategy
Developer:
Quicksilver Software
Publisher:
Wargaming Labs
Release Date: 25 Feb, 2003

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Minimum:

OS: Windows (XP, Vista, 7, 8, 10)

Processor: 1.8 GHz

Memory: 512 MB RAM

Graphics: 3D graphics card compatible with DirectX 7

DirectX: Version 7.0

Storage: 2 GB available space

Sound Card: DirectX 7 Compatible

English

CHOOSE PLAYER RACE

SELECT A SPECIES:

HUMANOID

CYBERNETIK

SAURIAN

ICHTHYOSIAN

ETHEREAN

GEODIC

INSECTA

HARVESTER

MEKLAR

Bioharvesting: Poor
Accuracy: Superior
Cunning: Dangerous

CYNOID

Mining: Superior
Manufacturing: Superior
Environmental: Poor
Diplomacy: Poor

MEKLAR [MEK lar]



Calling themselves the "Pure Ones" to signify their complete separation from the corruption of biological matter, the Meklar are masters of mathematical and computer sciences, and their mechanical efficiency makes them both supreme industrialists and formidable foes in combat. Contemptuous of organic life forms (the "flesh beasts" of the Orion Sector), they also eschew their technologies, including economics and ecological science. They despise the Cynoid, their Cybernetic brothers.

CHOOSE YOUR PLAYER
FLAG & COLOR:



ENTER YOUR EMPIRE NAME: Legion of RA

MAIN MENU

CUSTOMIZE

CHOOSE RACE

MASTER OF ORION

GAME MENU SITREP TURN: 2 251 (+10) ENCYCLOPEDIA TURN

9 / 3 30 / 20 73 137 36 (51) Content

Zona
M6 V (Red Dwarf)
 Legion of RA
Planets: 1, 0 Ships: 6

CREATE GROUND TRANSPORT
DEPLOY TASK FORCE

TECHNOLOGY FINANCE EMPIRE PERSONNEL FOREIGN OFFICE PLANETS SHIPYARDS VICTORY

EMPIRE

POLICIES

DEVELOPMENT PLANS

SELECT A POLICY CATEGORY:



Colonization



Oppressometer



Regional Zoning



Government Type



Labor

POLICY PARTICULARS: Select one as the civilization's current expansion / consolidation policy.



- On:** The AI will try to colonize for you based on ships in your Reserves.
- Off:** The AI will wait for you to give it orders on where to colonize.

The colonization AI setting will determine whether or not the AI will send out colony task forces to colonize as soon as they become available in your Reserves. Otherwise the AI will wait for you to tell it which planets to colonize manually. This does not affect how often the AI builds colony ships.

SELECTED ITEM DETAILS

CLOSE

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Not winnable. This is my favorite game ever. GG orion you win.. It won't even start up, I guess that's a good thing though.. Going back to the glory days of I and II, loaded this up with excitement. What a failure. Graphics, interface, and programming makes it look like master of orion 1 beta. Graphics don't even take up the full screen. Freezes the computer. I swear this was designed 25 years ago. I feel ripped off. I own dozens of games on steam and this is my first review. All I can say is do not buy. If you want a good game grab galactic civilizations 3 or x-com 2.. Moo3 Bankrupted Mircoprose and the company shut down.

The slogan of the game was "Fight the AI for control of your Empire"

I bought the pre order and strategy guide. I told my G/F that she won't see me for around a week and started playing. 4 hours later I had enough. The strategy guide was written like a text book by a guy who really didn't care or want to play the game. The game was just flat out boring. I remember a thread on their message board years ago called the Masturbator of Orion cause that's what you did in this game. It was the funniest thread ever and that thread was almost worth the price of the game! LOL . What the hell happened to my MoO series? The newest one came out and I was a great fan of 1 and 2 so bought the big bundle. Guess I missed 3 along the way... Kinda wish I had kept it that way. 1 & 2 you could sit down, and learn as you play. 3 dumps you into confusing screen after screen of reading. I actually love hard, complex games, but the more I read about the game systems from their Master tutorial screens, the less interested I was in playing the game. Never even got to the point that I sent out my scouts after over an hour. Just not into this one.. most of my MoO gameplay is in the newest one. i have hardly played the 1st 2 and even i can understand why people hate this one.

- The races are just boring/weird. (Plus they scrapped all the anthro races from the previous games, you know the ones that were partially responsible for making the game popular?)

- The UI is almost worse than the crazy♥♥♥♥♥races they put in and takes forever to navigate/find anything

- The way you move ships around feels restrictive and broken.

- The races that didn't get scrapped just had the original personality completely swapped around. (Humans go from "Diplomats who only have fleet for defence" to a "If we can't trade if from you we will attack you kind of race")

- Micromanagement so in-depth it's like trying to run an international taxi company with only 1 phone.

Also. How is it the Pylon are fully capable of walking on their own 2 feet in the other games but in this one they are so mutated they move around in chairs? The story of this game don't even match up with the lore from the other games.

As for diplomacy? I never got that far. i was bored before i even colonised a planet or met another race. (Seriously the game is that uninteresting)

If you want to spend you fresh cash on a MOO game just get the newer one.. The game seems incompatible with windows 10. At least I have had great difficulties getting the game to even start since the conversion to the new operating system. There is no support for this game. Unless you get it for free I would stay away.. micro-managers wet dream, FANTASTIC!. I want to like this game, but I can't. Its interface is obtuse, its menus difficult to navigate, and the AI is the dumbest I have ever seen, winning purely by spamming ships as early as possible. The original game is a good way to spend time when there is nothing else to do. This is a good game for when you want to decipher a burrito of bull****.

I've had more fun on Excel spreadsheet in the office than I did playing this. It is god awful bad. It came with the other Moo games, but it was terrible on day one when it released back in the 90's, even then.

Wargaming left it in the trash heap of history and didn't pay homage to it in the new Master of Orion.

Be thankful. Very thankful!. After reading a lot of the reveiws and having spend a considerable amont of time and effort on this game back in 2003 and just recently and after much reflection to give potential gamers a competent reveiw on rather this game is worth their time and hard earned money, I've come to the following conclusions: this game is so odd that it depends on which day of the week and how/what kind of mood your in to know if you'll like it or hate it and use the game disc as a toy for your dog. I sometimes can't get away from it. Other times I laugh at something that is blantly wrong with it. Some of the ideals are revolutionary. But in general I think the game trys to do too much. Stratagy games are full of numbers and this one takes the cake and candles too. I guess my next goal in this game is to see if I can play 300 turns and not go crazy, for lack of a better work! Has anybody beat this game???.....oh well, Be cautiously optimistic if your going to give this game a go.

. STEAM is at fault. Shows the Master of Orion 3 is running when in fact it is not. The launch icon for Moo3 which STEAM provides takes you to their program first to then say program is already running, when it is not, and consequently won't let you play the game.

There is a backdoor to play Moo3. Go to Master of Orion 3 from the Steam Library, right click on it. Click on Properties. Click on Browse Files. Right click on the Moo3 exe file to do yada yada yada to create a shortcut. Cut and paste that shortcut anywhere you want. Using that short cut you can directly load and play the game after about a 1 minute waiting bypassing all the bunked Steam protocols.

I played Moo3 and so far the game appears to be working doing all it intended to do.

Such a shame Steam is too lazy and stupid to fix their bug claiming a program is running when it is not and offer no way to disable their block.. I played this Game back in 2004 thinking it didn't come soon enough then after 10 minites wish it never came at all. after the first to it seemed genaric (even the voice in the video sounds. cheap) and overly complicatied but I that was 12 yrs. ago and maybe I just didn't give it a chance and people change so I thought I give it another try. Well it turns out it's not me it's the game, I don't even consider this a part of the MoO 1 or 2 or even part of the forth game (which is really great so far). I kind of glade they did make it part of the pack because now I know I'm not missing anything Important.. love the game, brings back memories. it can happen though, let's say 22 hours in, that you try to load a saved game and it crashes.. It was good once, so i have tried to install it again from steam. It does not only NOT launch, but it also locks the entire left portion of the screen. I have state of the art computer so its not from the minimum requirements, I did verify files integrity and checked for incompatible software. Did not make any difference.

More than that, the steam support for this game automatically sends to game page where support is not available anymore.

DO NOT BUY.

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